

Shell Script Programming

Glue stuffs together ^O^

ymli

Outline

- ❑ Variables and expansion
- ❑ Arithmetic and Logic expressions
- ❑ Control Structures: if-else, switch-case, for/while loops
- ❑ Input/output
- ❑ Functions
- ❑ Error Handling
- ❑ A Shell Script Sample: Failure Detection on Servers

- ❑ Appendix: Regular Expression
- ❑ Appendix B: sed and awk

Which shell?

We use Bourne Shell

```
% echo $SHELL
/usr/local/bin/tcsh
% sh
$-
```

Scripting?

- ❑ shebang

- ❑ `#!/bin/sh`

- ❑ execution

- ❑ `chmod +x test.sh`

- ❑ `./test.sh`

Shell variables (1)

□ Assignment

	Bourne Shell	C Shell
Local variable	<code>my=test</code>	<code>set my=test</code>
Environment variable	<code>export my=test</code>	<code>setenv my test</code>

No space in the both sides of the assignment

- Example:

```
sh ▶ $ export PAGER=/usr/bin/less
```

```
CSH ▶ % setenv PAGER /usr/bin/less
```

```
sh ▶ $ current_month=`date +%m`
```

```
CSH ▶ % set current_month =`date +%m`
```

Shell variables (2)

There are two ways to use a variable...

❑ Usage

➤ % \$VAR

➤ % \${VAR}

- **{ }** to avoid ambiguity

➤ % temp_name="haha"

➤ % temp="hehe"

➤ % echo \$temp

- hehe

➤ % echo \$temp_name

- haha

➤ % echo \${temp_name}

- haha

➤ % echo \${temp}_name

- hehe_name

➤ **More clear... but don't do that**

Shell variable operator (1)

value assignment

✘ BadCond == !GoodCond

BadCond : var is not set or the value is null
 GoodCond : var is set and is not null

operator	description
<code>\${var:=value}</code>	If BadCond, use the value and assign to var
<code>\${var:+value}</code>	If GoodCond, use value instead else <u>null value is used</u> but <u>not assign to var</u>
<code>\${var:-value}</code>	If BadCond, use the value but not assign to var
<code>\${var:?value}</code>	If BadCond, print value and <u>shell exits</u>

Print → stderr

The command stops immediately

"Parameter Expansion" in sh(1)

Shell variable operator (2)

```
#!/bin/sh

var1="haha"
echo "01" ${var1:+ "hehe"}
echo "02" ${var1}
echo "03" ${var2:+ "hehe"}
echo "04" ${var2}
echo "05" ${var1:= "hehehe"}
echo "06" ${var1}
echo "07" ${var2:= "hehehe"}
echo "08" ${var2}
echo "09" ${var1:- "he"}
echo "10" ${var1}
echo "11" ${var3:- "he"}
echo "12" ${var3}
echo "13" ${var1:? "hoho"}
echo "14" ${var1}
echo "15" ${var3:? "hoho"}
echo "16" ${var3}
```

```
01 hehe
02 haha
03
04
05 haha
06 haha
07 hehehe
08 hehehe
09 haha
10 haha
11 he
12
13 haha
14 haha
hoho
16
```


Shell variable operator (3)

operator	description
<code>\${#var}</code>	String <u>length</u>
<code>\${var#pattern}</code>	Remove the <u>smallest prefix</u>
<code>\${var##pattern}</code>	Remove the <u>largest prefix</u>
<code>\${var%pattern}</code>	Remove the <u>smallest suffix</u>
<code>\${var%%pattern}</code>	Remove the <u>largest suffix</u>

```
#!/bin/sh
```

These operators do not change the variable itself

```
var="Nothing happened end closing end"
```

```
echo ${#var}
echo ${var#*ing}
echo ${var##*ing}
echo ${var%end*}
echo ${var%%end*}
```

Results:

```
32
happened end closing end
end
Nothing happened end closing
Nothing happened
```

Predefined shell variables

C program's "int main(argc, args)" – arguments of program

- ❑ Environment Variables: `env`
- ❑ Other useful variables:

variable	description
<code>\$#</code>	<u>Number</u> of positional arguments
<code>\$0</code>	The <u>name</u> of the shell script
<code>\$1, \$2, ...</code>	Positional <u>arguments</u>
<code>\$*</code>	List of <u>positional arguments</u> (useful in for loop)
<code>\$?</code>	<u>Return code</u> from last command
<code>\$\$</code>	<u>Process number</u> of current command (pid)
<code>#!</code>	<u>Process number</u> of last background command

Usage of \$@

```
for i in "$@" ; do
    echo ">> $i"
done
```

```
$ test.sh 1 2 3 4
>> 1
>> 2
>> 3
>> 4
```

test command

Checking stuffs

- ❑ `test(1)`
 - `test, [`
 - `test expression`
 - `[expression]` → Spaces are needed
- ❑ Test and return 0 (true) or 1 (false) in \$?

```
$ test 1 -eq 1 ; echo $?  
0  
$ test 1 -eq 2 ; echo $?  
1  
  
$ [ 1 -eq 1 ] ; echo $?  
0  
$ [ 1 -eq 2 ] ; echo $?  
1
```

→ \$? To get the return code

Details on the capability of test command – **File test**

`man test`

Details on the capability of test command – String test

- ❑ -z string
 - True if the length of string is **z**ero
- ❑ -n string
 - True if the length of string is **n**onzero
- ❑ s1 = s2
 - True if the strings s1 and s2 are identical
- ❑ s1 != s2
 - True if the strings s1 and s2 are not identical

Details on the capability of test command – Number test

- ❑ `n1 -eq n2` **e**qual
- ❑ `n1 -ne n2` **n**ot **e**qual
- ❑ `n1 -gt n2` **g**reater **t**han
- ❑ `n1 -ge n2` **g**reater than or **e**qual
- ❑ `n1 -lt n2` **l**ess **t**han
- ❑ `n1 -le n2` **l**ess than or **e**qual

test command – logic operations

- ❑ ! expression
 - True if expression is false.
- ❑ expression1 -a expression2
 - True if both expression1 and expression2 are true.
- ❑ expression1 -o expression2
 - True if either expression1 or expression2 are true.
 - The -a operator has higher precedence than the -o operator.
- ❑ (expression)
 - True if expression is true

test command – in script

- ❑ test command -> short format using []

- \$ test "haha" = "hehe" ; echo \$?

```
if [ "haha" = "hehe" ] ; then
    echo "haha equals hehe"
else
    echo "haha doesn't equal hehe"
fi
```

test command – in script

```
# AND - OR - NOT
```

```
$ [ 1 -eq 1 ] || [ 1 -eq 2 ] ; echo $?  
0
```

```
$ [ 1 -eq 1 ] && [ 1 -eq 2 ] ; echo $?  
1
```

```
$ ! [ 1 -eq 2 ] ; echo $?  
0
```

```
$ [ 1 -eq 2 ] ; echo $?  
1
```

Arithmetic Expansion

```
echo $(( 1 + 2 ))
```

```
a=5566
```

```
echo $(( $a + 2 ))
```

```
echo $(( $a - 2 ))
```

```
echo $(( $a * 2 ))
```

```
echo $(( $a / 2 ))
```

Result:

3

5568

5564

11132

2783

if-then-else structure

```
if [ test conditions ] ; then
    command-list
elif [ test conditions ] ; then
    command-list
else
    command-list
fi
```

```
#!/bin/sh

a=10
b=12

if [ $a -ne $b ] ; then
    echo "$a not equal $b"
fi
```

switch-case structure

```
case $var in
    pattern)
        action
        ;;
    value1|value2)
        action
        ;;
    *)
        default-action
        ;;
esac
```

```
case $# in
    0)
        echo "Enter file name:"
        read argument1
        ;;
    1)
        argument1=$1
        ;;
    *)
        echo "[Usage] comm file"
        ;;
esac
```

For loop

```
for var in list ; do
    action
done
```

```
for dir in bin doc src ; do
    cd $dir
    for file in * ; do
        echo $file
    done
    cd ..
done
```

While loop

```
while [ ... ] ; do  
    action  
done
```

break

continue

```
month=1  
while [ "$month" -le 12 ] ; do  
    echo $month  
    month=$(( $month + 1 ))  
done
```

Read from `stdin`

```
#!/bin/sh

echo "Hello!"
echo "The answer to life, the universe and everything?"

read line

if [ "$line" = "42" ] ; then
    echo "Wow! You got it!"
else
    echo "wrong answer, G_G"
fi
```


Read from file

```
#!/bin/sh

while read line ; do
    echo $line
done < /etc/passwd
```

Create tmp file/dir

```
mktemp tmp.XXXXXXX
mktemp -d dir.XXXXXXX

$ mktemp nctu.XXXXXXX
nctu.Gj0Ljr

$ mktemp -d dir.XXXXXXX
dir.GHwNa8
```

functions (1) - syntax

```
# define function
func () {
    command-list
}

# function call
func

# remove function
unset func
```

- ❑ Function definition is local to the current shell

functions (2) - scoping

```
func () {  
    # "global" variable  
    echo $a  
    a="der di yi"  
}
```

```
a="5566"
```

```
func  
echo $a
```

Output:

```
5566  
der di yi
```

```
func () {  
    # "local" variable  
    local a="7788"  
    echo $a  
    a="der di yi"  
}
```

```
a="5566"
```

```
func  
echo $a
```

Output:

```
7788  
5566
```

functions (3) - arguments check

```
#!/bin/sh
func () {
    if [ $# -eq 2 ] ; then
        local group=$1
        local desc=$2
        echo "$group is $desc"
    else
        echo "wrong args"
    fi
}
```

```
func 5566 "gg"
func 5566 "gg" 123
func 5566
func
```

```
5566 is gg
wrong args
wrong args
wrong args
```

functions (4) - return value

```
#!/bin/sh

func () {
    if [ $1 -eq 1 ] ; then
        return 1
    else
        return 2
    fi
}

func 1
echo $?      # 1

func 2
echo $?      # 2
```

Parsing arguments



❑ Use getopt (recommended)

```
#!/bin/sh

while getopt abcf: op ; do
    echo "${OPTIND}-th arg"

    case $op in
        a|b|c)
            echo "one of ABC"
            ;;
        f)
            echo $OPTARG
            ;;
        *)
            echo "Default"
            ;;
    esac
done
```

```
$ ./test.sh -a -b -c -f gg
2-th arg
one of ABC
3-th arg
one of ABC
4-th arg
one of ABC
6-th arg
gg
```

- \$OPTARG: content of arguments
- \$OPTIND: the index of the arguments

Handling Error Conditions

- ❑ Internal error ← program crash
 - Caused by some command's failing to perform
 - User-error
 - Invalid input
 - Unmatched shell-script usage
 - Command failure
- ❑ External error ← signals from OS
 - The system tells you that some system-level event has occurred by sending signal

Handling Error Conditions – Internal Error



❏ Ex:

```
#!/bin/sh

help () {
    echo "Usage: $0 -c [ -f flag ]"
    exit 1
}

has_c=""
flag=""
invalid=""

while getopts cf: op ; do
    case $op in
        c)
            has_c="1"
            ;;
        f)
            flag=$OPTARG
            ;;
        *)
            invalid="1"
            ;;
    esac
done

if [ -z $has_c ] ; then
    echo "No c!"
    help
fi

if [ ! -z $flag ] && [ $flag != "correct" ]; then
    echo "Error flag!"
    help
fi
```

Handling Error Conditions – External Error (1)

- ❑ Using trap in Bourne shell
 - trap [command-list] [signal-list]
 - Perform command-list when receiving any signal in signal-list

```
trap "rm tmp*; exit0" 1 2 3 14 15
```

```
trap "" 1 2 3
```

Handling Error Conditions – External Error (2)

signal(3)

#	Name	Description	Default	Catch	Block	Dump core
1	SIGHUP	Hangup	Terminate	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
2	SIGINT	Interrupt (^C)	Terminate	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
3	SIGQUIT	Quit	Terminate	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
9	SIGKILL	Kill	Terminate	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
10	SIGBUS	Bus error	Terminate	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
11	SIGSEGV	Segmentation fault	Terminate	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
15	SIGTERM	Soft. termination	Terminate	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
17	SIGSTOP	Stop	Stop	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
18	SIGTSTP	Stop from tty (^Z)	Stop	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
19	SIGCONT	Continue after stop	Ignore	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Debugging Shell Script

Debug msgs.
print out the
expansion results

❑ Ex:

Debug mode

```
#!/bin/sh -x

var1="haha"
echo "01" ${var1:+ "hehe"}
echo "02" ${var1}
echo "03" ${var2:+ "hehe"}
echo "04" ${var2}
echo "05" ${var1:="hehehe"}
echo "06" ${var1}
echo "07" ${var2:="hehehe"}
echo "08" ${var2}
echo "09" ${var1:- "he"}
echo "10" ${var1}
```

❑ Result:

```
+ var1=haha
+ echo 01 hehe
01 hehe
+ echo 02 haha
02 haha
+ echo 03
03
+ echo 04
04
+ echo 05 haha
05 haha
+ echo 06 haha
06 haha
+ echo 07 hehehe
07 hehehe
+ echo 08 hehehe
08 hehehe
+ echo 09 haha
09 haha
+ echo 10 haha
10 haha
```

Usefull tools

- ❑ ps (1)
- ❑ xargs (1)
- ❑ tail (1)
- ❑ sort (1)
- ❑ tail (1)
- ❑ head (1)
- ❑ tr (1)
- ❑ cut (1)

Reference

- Classic Shell Scripting
 - <http://shop.oreilly.com/product/9780596005955.do>
- Linux Command Line and Shell Scripting Bible
 - <http://www.amazon.com/Linux-Command-Scripting-Second-Edition/dp/1118004426>
- Learn the bash shell
 - <http://shop.oreilly.com/product/9780596009656.do>
- Bash Guide for Beginners
 - <http://www.tldp.org/LDP/Bash-Beginners-Guide/Bash-Beginners-Guide.pdf>
- Advanced Bash Scripting Guide
 - <http://www.tldp.org/LDP/abs/abs-guide.pdf>



Shell Script Examples

ping check (1)

□ Ping

```
yml@bsd1 [~]$ /sbin/ping -c 4 bsd1.cs.nctu.edu.tw
PING bsd1.cs.nctu.edu.tw (140.113.235.131): 56 data bytes
64 bytes from 140.113.235.131: icmp_seq=0 ttl=64 time=0.027 ms
64 bytes from 140.113.235.131: icmp_seq=1 ttl=64 time=0.029 ms
64 bytes from 140.113.235.131: icmp_seq=2 ttl=64 time=0.025 ms
64 bytes from 140.113.235.131: icmp_seq=3 ttl=64 time=0.027 ms

--- bsd1.cs.nctu.edu.tw ping statistics ---
4 packets transmitted, 4 packets received, 0.0% packet loss
round-trip min/avg/max/stddev = 0.025/0.027/0.029/0.001 ms
```


ping check (2)

```
#!/bin/sh
# [Usage] isAlive.sh bsd1

PING=`which ping`
GREP=`which grep`
RM=`which rm`
MAIL=`which mail`

Usage="[Usage] $0 host"
temp="$1.ping"
Admin="liuyh"
count="4"
```

ping check (3)

```
if [ $# != 1 ] ; then
    echo $Usage
else
    $PING -c ${count} $1 | $GREP 'transmitted' > $temp
    Lost=`awk '{print $7}' $temp | awk -F"%" '{print $1}'`

    if [ ${Lost:=0} -ge 50 ] ; then
        MAIL -s "$1 failed" $Admin < $temp
    fi
    $RM $temp
fi
```

Appendix A: Regular Expression

pattern matching

Regular Expression (1)

- ❑ Informal definition
 - Basis:
 - A single character "a" is a regex
 - Hypothesis
 - If r and s are regex
 - Inductive
 - Union
 - Concatenation
 - Kleene closure

```
data stream -> regex -> matched
                |
                v
            filtered
```

Regular Expression (2)

- ❑ Utilities using RE
 - ❑ grep
 - ❑ awk
 - ❑ sed
 - ❑ find
 - ❑ ... etc

- ❑ Different tools, different RE
 - ❑ BRE (Basic)
 - ❑ ERE (Extended)
 - ❑ PCRE (Perl Compatible)

- ❑ https://en.wikipedia.org/wiki/Regular_expression

Regular Expression (3)

- ❑ Union: $A \mid B$
- ❑ Concatenation: AB
- ❑ Kleene closure: A^*

Regular Expression (4)

- ❑ Pattern-matching
 - special operators

operator	Description
.	A single character (usually except newline)
[]	Any character in []
[^]	Any character not in []
^	Start of a line
\$	End of a line
*	Zero or more
?	Zero or once
+	Once or more
{ m, n }	At least m times and at most n times
{ m, }	At least m times .
{ m }	Exact m times .
\	Escape

Regular Expression (5)

- ❑ Pure text string
 - ❑ asdf apple foobar
- ❑ Anchor
 - ❑ ^ and \$
- ❑ Dot (placeholder)
 - ❑ .
- ❑ character class
 - ❑ [abcde], [^xyz]
- ❑ special
 - ❑ [[:alpha:]]
 - ❑ [[:alnum:]]
 - ❑ [[:blank:]]
 - ❑ [[:digit:]]
 - ❑ [[:lower:]]
 - ❑ [[:print:]]
 - ❑ [[:punct:]]
 - ❑ [[:space:]]
 - ❑ [[:upper:]]

Regular Expression (5)

Repeat

- * + ?

times

- {m}

- {m, n}

- {m, }

- {, n}

grouping

- ()

Regular Expression (5)

- ❑ <http://regexcrossword.com/>
- ❑ Finish **at least** intermediate level

Appendix B: sed and awk

sed - Stream EDitor

□ sed (1)

- [address [, address]] function [arguments]
- sed -e 'command' -e 'command' file
- sed -f script_file

□ address

- line number (range) or \$ (last line)
- RE

• Examples

- sed -e '10d'
- sed -e '/man/d'
- sed -e '10,100d'
- sed -e '10,/man/d'

– Delete line from line 10 to the line contain "man"

sed - Stream Editor

□ print

- Write the pattern space to STDOUT
- `[2addr]p`
- `sed -ne '1,10p'`
- `sed -ne '/if/p'`

-n: By default, each line of input is echoed to the standard output after all of the commands have been applied to it. The -n option suppresses this behavior.

sed - Stream EDitor

❑ delete

- Delete the pattern space
 - [2addr]d
 - `sed -e '1,50d'`
 - `sed -e '/for/d'`
 - `sed -e '10,$d'`
- `head -n 10`

sed - Stream EDitor

□ translate

- Replace all occurrences of characters in string1 in the pattern space with the corresponding characters from string2
- `[2addr]y/string1/string2/`
- `sed -e 'y/abc/def/'`
 - `tr 'abc' 'def'`

sed - Stream EDitor

□ substitution

- Substitute the replacement string for the first instance of the regular expression
- `[2addr]s/RE/replacement/flags`
- `sed -e 's/a*c/gg/'`
- `sed -e 's/\(a*\)\(c*\)/\2\1/'`

sed - Stream EDitor

□ substitution

- **Flags**

- `N`: Make the substitution only for the N'th occurrence of the RE
- `g`: replace all matches
- `p`: print the matched and replaced line
- `w`: write the matched and replaced line to a file
- `I`: Match the regular expression in a case-insensitive way

sed - Stream EDitor

□ Ex:

- `sed -e 's/liuyh/LIUYH/2' file`
- `sed -e 's/liuyh/LIUYH/g' file`
- `sed -e 's/liuyh/LIUYH/p' file`
- `sed -n -e 's/liuyh/LIUYH/p' file`
- `sed -e 's/liuyh/LIUYH/w wfile' file`

```
file  
I am jon  
I am john  
I am liuyh  
I am liuyh  
I am nothing
```

sed – fun

<https://github.com/bolknote/SedChess>

awk

- ❑ pattern-directed scanning and processing language
- ❑ A. Aho, B. W. Kernighan, P. J. Weinberger, The AWK Programming Language, Addison-Wesley, 1988. ISBN 0-201-07981-X

awk

❑ awk (1)

❑ `awk [-F fs] [-v var=value] ['prog' | -f progfile] [file ...]`

❑ Awk scans **each input file for lines** that **match any of a set of patterns** specified literally in prog or in one or more files specified as -f progfile.

❑ With each pattern there can be **an associated action that will be performed** when a line of a file matches the pattern.

awk

- ❑ An input line is normally made up of fields **separated by whitespace**, or by **regular expression FS**.
- ❑ The fields are denoted **\$1**, **\$2**, ..., while **\$0** refers to the entire line. If FS is null, the input line is split into **one field per character**.

awk

- ❑ Print first two fields (exchange)
 - ❑ `{ print $2, $1 }`
- ❑ Program structure
 - ❑ `pattern { action }`
 - ❑ A missing `{ action }` means print the line
 - ❑ a missing pattern always matches

awk

□ pattern formats

□ regex

```
awk '/[0-9]+/ { print "This is an integer" }'
```

```
awk '/[A-Za-z]+/ { print "This is a string" }'
```

```
awk '/^$/ { print "this is a blank line." }'
```

□ BEGIN

□ before the first input line is read

```
awk 'BEGIN { print "Nice to meet you" }'
```

□ END

□ after the last line is read

```
awk 'END { print "Bye Bye" }'
```


awk

- ❑ action formats
- ❑ An action is a sequence of statements

```
if( expression ) statement [ else statement ]
while( expression ) statement
for( expression ; expression ; expression ) statement
for( var in array ) statement
do statement while( expression )
break
continue
{ [ statement ... ] }
expression                # commonly var = expression
print [ expression-list ] [ > expression ]
printf format [ , expression-list ] [ > expression ]
return [ expression ]
next                       # skip remaining patterns on this input line
nextfile                   # skip rest of this file, open next, start at top
delete array[ expression ] # delete an array element
delete array               # delete all elements of array
exit [ expression ]       # exit immediately; status is expression
```

awk

```
BEGIN {
    name = "Doraemon"                # typeless variables
    height = 129.3
    weight = 129.3

    print "Hello, I'm " name
    print "H: " height
    print "W: " weight
    print "BMI: " weight / (height*0.01)**2 # floating point

    for (i = 1; i < 100; i++)
        if ( i ~ 3 )                # the 'match' operator
            print i " Threeeee!!!!!"

    while ( i --> 0 ) {              # secret goes-to operator!
        if ( i !~ 2 && i !~ 3 )
            c[i] = i * 10
    }

    for (r in c)                      # associate array
        print r " " c[r]
}
```

awk

- ❑ `$0`, `$1`, `$2` (column variables)
- ❑ `NF` (number of fields)
- ❑ `NR` (line number)
- ❑ `FILENAME` (name of the input file)
- ❑ `FS` (field separator, set by **-F**)
- ❑ `OFS` (Output field separator)

awk

- ❑ Functions may be defined (at the position of a pattern-action statement) thus:
- ❑ `function foo(a, b, c) { ...; return x }`
- ❑ Parameters are passed **by value if scalar** and **by reference if array** name; functions may be called recursively.
- ❑ Parameters are local to the function; all other variables are global.
- ❑ Thus local variables may be created by providing excess parameters in the function definition.

Reference

- ❑ awk (1)
- ❑ sed (1)

- ❑ <http://shop.oreilly.com/product/9781565922259.do>
- ❑ <http://www.amazon.com/Programming-Pearls-2nd-Edition-Bentley/dp/0201657880>
- ❑ <http://www.amazon.com/More-Programming-Pearls-Confessions-Coder/dp/0201118890>

- ❑ <http://www.grymoire.com/Unix/Awk.html>
- ❑ <http://www.grymoire.com/Unix/Sed.html>
- ❑ <http://www.vectorsite.net/tsawk.html>
- ❑ http://www.staff.science.uu.nl/~oostr102/docs/nawk/nawk_toc.html
- ❑ <https://www.gnu.org/software/sed/manual/sed.html>
- ❑ <https://www.gnu.org/software/gawk/manual/gawk.html>